

To sign-up for the Halo 3 Tournament send an e-mail to HaloGC@gmail.com with only your gamertag in the subject line, the message body will be void. Please send the e-mail from an address you would like to receive tournaments updates from. All other queries may be sent to that address as well.

HALO 3 TOURNAMENT RULES AND REGULATIONS

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1. PARTICIPATION -- Participation in tournaments is open to people of all ages. However, those who were banned from previous tournaments (nobody was yet) should be not be eligible unless conditions of the ban stated otherwise. All tournament participants must be able to understand fluent English, including both written and spoken. And all participants must allow for GamersCast to send e-mails, for it is required to get information pertaining to the tournament. If you do not agree to receive e-mails, GamersCast should not be held liable for you missing your match. Though there are other ways to receive notifications regarding the tournament. See Section 5 (five).

2. GAME MATCH SETTINGS -- This Halo 3 tournament will go by the following match settings: It will be 2-player matches in slayer, at randomly selected small stage. The preliminary round matches will be set to 25 kills on a 10 minute time limit. The 1st person to reach 25 kills will be the winner of the match, unless the 10-minute mark is reached. If there is a tie after 10 minutes, then a rematch will be held and the first player to five kills will advance.

In the semi-final round, all matches will be set to 50 kills and a 20-minute time limit. If there is a tie during the semi-finals, a rematch will be held in which the first player to reach 10 kills will be victorious. Rematches will be held on a different and randomly selected map.

In the final round, the matchup settings will be the same, except for in the case of a tie in which it will be the first player to reach 25 kills. After this match the winner will be named.

3. TOURNAMENT MATCH MAKING -- All matches will be randomly selected by their gamertags. In the event of an uneven tournament bracket, byes will be randomly given out, which will automatically advance a set number of people to the 2nd round of the tournament. All matches made will be moderated. See Section 4 (four).

4. MATCH MODERATION - All tournament matches will be moderated by a set 3rd player moderated, determined before the beginning of the tournament. in the case of the Halo 3 tournament, all matches will be moderated by Adam Shear (Gamertag is "Shear Dude"). This 3rd moderator will not compete in the match, but will be watching to ensure that no foul play is going on, and no rules are being violated.

If a match participant feels there was some sort of foul play occurring during the match he may challenge it, and describe how he/she feels they were cheated. And upon hearing a legible

argument, the video of the match will be put under review. After reviewing the video, appropriate action will be taken. Each tournament participant will be allowed only two challenges per tournament. However, if the challenge did cause a change in action, then they will get that one challenge back (in other words you only get 2 screw ups :P).

5. ANNOUNCEMENTS AND NOTIFICATIONS -- All tournament participants will be notified of matchups and tournament announcements using the e-mail address they provide. And should one not want to receive e-mails from GamersCast (we are not to be held liable for you missing your match) there are other ways to view and read about tournament updates, announcements and matchups.

One way is by our GamersCast: Video Game Tournament Podcast (name will vary upon the tournament in progress). Through this podcast you receive videos, audio, and/or PDF documents relating to the tournament in progress. Audio will include announcements, matchup listings, registrations, and other files should they be deemed necessary for distribution. Video may include footage of the tournament matches or other files should they be deemed necessary for distribution. PDF documents may include official tournament Rules & Regulations, tournament standings, and other files should they be deemed necessary for distribution.

The iTunes Page for the Tournaments PodCast is located at:

<http://phobos.apple.com/WebObjects/MZStore.woa/wa/viewPodcast?id=157773124>

The URL of the GamersCast Tournaments podcast feed is located at:

<http://www.gamerscastpodcast.com/GCtory.xml>

Other ways of receiving tournament notifications are currently in the works, but are unavailable at this present point in time.

6. RESTRICTIONS -- All tournament participants must compete using an Xbox 360 Console without a technical modification of any sort, unless you have written consent and approval by GamersCast founder, Matthew Goldzman. If your Xbox 360 does have a sort of technical modification and would like to have it reviewed of and approved for use in the tournament, please e-mail HaloGC@gmail.com detailing exactly how your Xbox 360 was modified and the names of all mod chips used if any. Any modifications that would cause any sort of advantage during the tournament will not be allowed.

No game enhancement devices are allowed for usage during the tournament. Game enhancement devices include but are by no means limited to: GameShark, Action Replay, Binary Hacks, etc.

During this tournament Halo 3 must be running from an Xbox 360 console, using an official game disc from a retailer that legally sells the game (Pre-Owned copies of Halo 3 are acceptable). Halo 3 cannot be run from a burned disc image file, a keygen, ROMs, or a copy of a legal version of the game. Anything form of Halo 3 that isn't legal cannot be used. If any illegal copies of the game are found to be used during the tournament, the appropriate authorities may or may not be notified. Piracy is still stealing, even if it doesn't seem like it.

No modified or foreign game saves may be loaded during the tournament. Please do not attempt to use any altered or modified game save files during the tournament or the appropriate actions will be taken. Also, do not attempt to load a game save that isn't your own or downloaded from the internet during the tournament. If you are using a foreign game save, please copy the data, and make a new save file (or don't load any) before competing in the tournament.

Remember this tournament should be fair for everyone! Violations of these rules may result in certain consequences. See Section 7 (seven).

7. CONSEQUENCES -- Should any of the rules or statements in the official rules be broken (most notable is section 6) the following actions may or may not be taken.

Should anyone be using an illegal copy of Halo 3 during the tournament, the appropriate authorities may or may not be contacted. It is those authority figures who would determine further action and should be not be reflected upon GamersCast in any way, shape, or form. This will also count as one rule violation.

Upon the first violation of rule, the participant will be disqualified. Should the disqualification occur after the first round, previous challengers of the the disqualified contestant may be contacted to fill his place. Should there be more than one contestant who was defeated by the disqualified player, a 10-kill slayer match will be held amongst the two. The winning contestant will replace the disqualified player's spot in the tournament.

Upon the second rule violation, another disqualification will be put into effect, and the same actions as the first disqualification will result.

Upon the third rule violation, the contestant will be permanently banned from all future GamersCast tournaments, unless otherwise indicated by GamersCast member, in which signed written approval and consent is required. Should consent be granted, the warnings will reset, unless otherwise stated in the form of approval. All approvals must be granted and signed by GamersCast founder, Matthew Goldzman. In the case that GamersCast founder Matthew Goldzman is deceased (scary thought, eh?) a signature will required by Adam Shear AND Steve Caskey. As for the standings in the tournament, the same actions as in the previous two violations will occur.

8. USAGE OF LANGUAGE -- Remember this tournament is for people of all ages, so no obscenities may be spoken unless both contestants agree to allow the use of it during a match. However, should the match be recorded for release on the podcast feed and/or YouTube.com no offensive language may be used.

Even with an agreement between the two players no offensive dialect may be used against a particular group, religion, race, gender, clan, or nationality. No sexual language may be used either. Remember, to keep swearing to a minimum. I know it is an M rated game, but that's no reason go all out.

If a player has Torrettes Syndrome or any other similar disorder which would cause the use of random swears, they must turn off their microphone during tournament matches. We're sorry for this, but we cannot be held responsible for a young boy learning a new word (if you know what I mean).

9. CONNECTION STABILITY -- All players should ensure they have a stable connection throughout their match. Should an internet error occur during a match, they will be disqualified, but will not count against them as a rules violation. Should someone drop out during a match the same actions will be enforced. If you have been experiencing connection issues during online matches before, please inform me before your match by sending an e-mail to: HaloGC@gmail.com and I will attempt to assist you with your problem before your match begins.

10. MISC. -- These Rules and Regulations may be subject to change. Shold a particular rule be changed you will be notified of the change and at that time you will be given the chance to reject the newly ammended rules, in which case you will no longer be able to compete in the tournament.

11. CONTACT INFORMATION & SUPPORT - Should you have questions regarding this Halo 3 tournament please send all questions and concerns to HaloGC@gmail.com and they will be dealt with as we receive them. So, please allow a few days time before you receive a reply e-mail. Also be sure to ensure that the domain [@gamerscastpodcast.com](http://gamerscastpodcast.com) and HaloGC@gmail.com is accepted by your e-mail client.